Snake and Ladders:

Goal : to reach the home

Playing characters :players

Non playing characters :snake and ladders

Feedback : sound effects

Adaptivity :

Chance vs skill :

Story :

Balance:

Rules :

1.If the player gets the ladder ,he will get one more chance

2.If the player gets snake , he will loose the chance

3.If the player gets six , he will get one more chance.

Questions to find the Answer :

1.How the dice will move ?

2.How the player go up on the ladder and how it will slide down the snake?

3.How the player will move according to the number of the dic?

4. How the player will move from one block to another?

5.How would the second player know that he has to play after the first player?